

CAREER OBJECTIVE

Work with a team of artists to find solutions to difficult visual problems.

SKILLS

- Director / Lead Animator / Manager / Supervisor
- 2D/3D Character Animation
- VFX Compositing and Motion Graphics
- Illustration, Storyboarding and Previsualization

TECHNICAL ABILITIES AND SOFTWARE

Character Animation, Motion graphics, illustration, character design, illustration, matte painting, rotoscope, modeling, sculpting, uv mapping, lighting, rendering, Maya, Cinema 4D, After Effects, Storyboard Pro, Nuke, Photoshop, Illustrator, Premiere, Flash, Indesign, Harmony, Mocha Pro, Final Cut Pro, Blender, Dragon Frame, Action Script, PHP, HTML, JavaScript

EMPLOYMENT

Nickelodeon

Associate Animation Director: On-Air/Broadcast and Digital (7/2013 – present)

- Animation and VFX support of on-air TV, off-air and brand lines of business
- Acting Animation Director for Nick Jr.
- Supervisor of off-site studio overseeing a team of 8 free-lancers.
- VFX Supervisor and director of photography on greenscreen and stop motion shoots.
- Multi-tasking multiple disciplinary projects from CG to cell animation
- Mentor new hires and junior animators.
- Maintain and enhance vendor relationships
- Troubleshoot issues and develop pipeline solutions while being hands on and working on the box
- Specialize in pre-visualizations, look development, diagrams, scheduling and storyboards with an eye on budget.
- Deliver compelling creative solutions through problem solving technical and creative hurdles by looking to save time and money with automation and optimization.
- Directed custom animation on promos for Legend of Korra, Wally Kazam, Loud House, Teenage Mutant Ninja Turtles, Blaze and the Monster Machines, Shimmer and Shine, Rabbids Invasion and Dora the Explorer while working with and developing character pipelines.

Animator: On-Air/Broadcast (2/2011 – 7/2013)

- Created custom animation for promos for Teenage Mutant Ninja Turtles, Legend of Korra, Dora the Explorer and Wow Wow Wubbzy
- Motion Graphic and Visual Effects Animator
- Storyboarded and created 3D animated logo IDs and promos.

Animator, Interactive Designer: Digital (8/2004 – 02/2011)

- Lead animator and vendor liaison for games production.
- Flash, Shockwave, Game Boy and Wii

The New School

Adjunct Professor CoreLab4D (January 2015 – present)

Teaching introduction to animation class for illustrators covering storyboarding, principles of

animation, Photoshop Animation and After Effects techniques.

Kohrtoons Studio, Inc.

Owner (03/2009 – present)

Animation and Design services. Clients include Sesame Workshop, Cartoon Brew, LLC., Zephyr Games, Inc., Speakaboos, Spring Thyme, Inc., BK Forex Advisors, TEDed and Bill Plympton Studios

FILMOGRAPHY

The Legend of Korra - Republic City Hustle (2013)

- Episode 1 (<http://bit.ly/2aOMPQZ>)
- Episode 2 (<http://bit.ly/2bkMDoV>)
- Episode 3 (<http://bit.ly/2bzjyL7>)

Co-directed a 9 min short animated film on the backstory for the 4th Season's BluRay and Web.

The Lift (2010) <http://thelift.kohrtoons.com>

Directed a staff of 9 artists

\$5,000 Seed Grant from MTV for production. Finalist or screened at over 55 festivals national and international

AWARDS

Daytime Emmy Award (through Nickelodeon)

- Nick 2013 Halloween Campaign (nominated)

Broadcast Design Awards (through Nickelodeon)

- Legend of Korra - Republic City Hustle (Silver Award – 2014) Art Direction & Design
- Nickelodeon Halloween Logo IDs (Gold Award – 2011) Special Event/Holiday Campaign
- Nickjr.com/kids (Gold Award – 2010) flash animation & design
- Wonderpets Save the Day (Silver Award – 2007) flash animation

EDUCATION

School of Visual Arts (1999-2003)

Bachelor of Fine Arts (Traditional Animation) Deans List with Honors, 3.63 grade point average
Partial Scholarship, Rhodes Award for Outstanding Achievement in Animation, Alumni
Production Grants

Animation Mentor (2015)

Advanced Body Mechanics